

Virginia Beach FC
 Spring Classic Tournament
 March 19-20, 2011
 SVU Teams

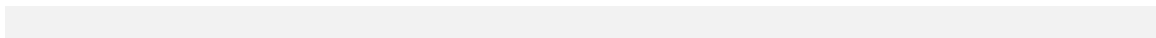


Revised 03/13/2011

Team Registration (Friday, March 18, 5-9 p.m.) and all games at:

Hampton Roads Soccer Complex
 2276 Recreation Drive
 Virginia Beach, VA 23456
 757.518.5176

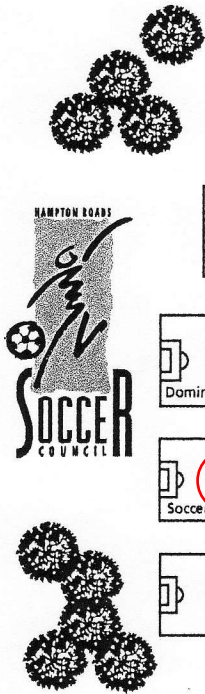
Division	Grp (Premier, Silver, Bronze)	Field Assignment	Hotel Chesapeake VA 23320
U11 Girls Blue	Silver (2)	#3 – 10:40 #3 – 4:00 #4A – 9:20 Playoffs - #3 – 12:30	Springhill Suites 1446 Crossways Blvd ph: 757-410-9406
U13 Boys Blue	Silver (2)	#7 – 8:00 #7 – 12:00 #5 – 10:40 #5 – 3:30	
U12 Boys Blue	Silver (3)	#18C – 10:30 #11 – 2:40 #11 – 8:00 Playoffs - #11 – 1:30	Fairfield Inn & Suites 1560 Crossways Blvd ph: 757-420-1300
U11 Boys Blue	Silver (2)	#1 – 8:00 #1 – 12:00 #1 – 12:00 Playoffs - #1 – 3:30	Courtyard by Marriott 1562 Crossways Blvd ph: 757-420-1700
U13 Girls Premier	Premier (3)	#10 – 8:00 #10 – 2:40 #10 – 12:00 #10 – 3:00	



Hampton Roads Soccer Complex

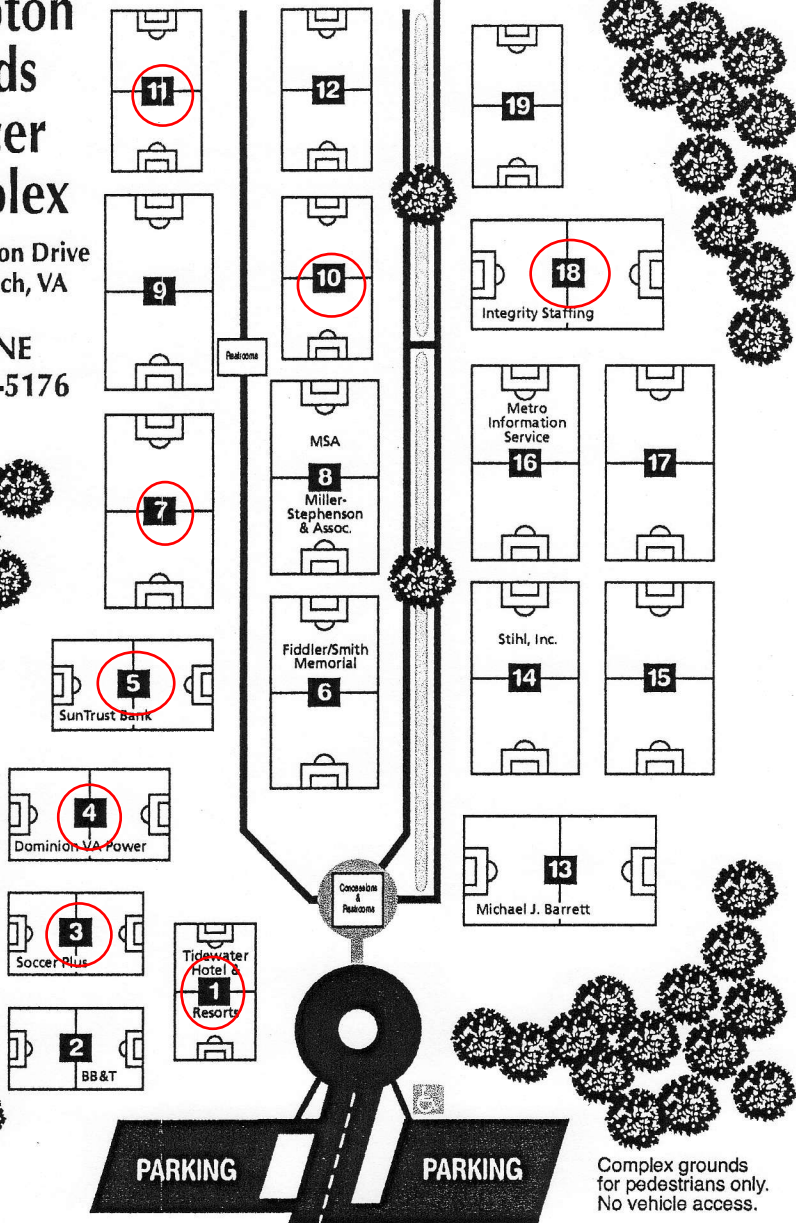
2276 Recreation Drive
Virginia Beach, VA

HOTLINE
(757) 518-5176



Newcastle Elementary

"Back Entrance"



DIRECTIONS

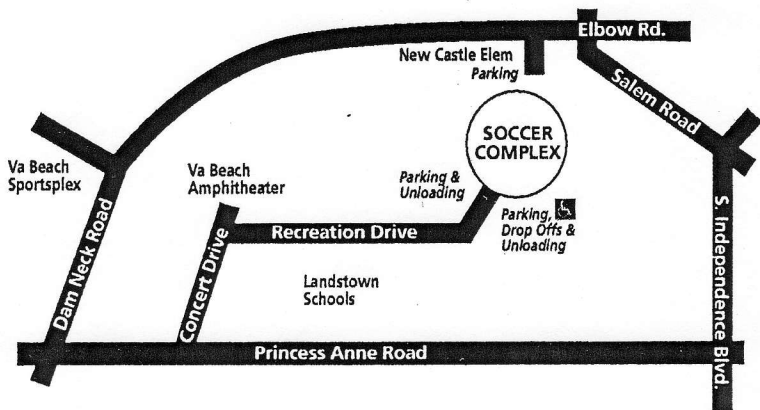
- **From I-64, Indian River Rd, Exit 286B**
Proceed east on Indian River Road bearing left onto Ferrell Pkwy. After road merges with Princess Anne Rd, turn right at 4th light onto Concert Drive, then turn right again onto Recreation Drive.
- **From I-264, Exit 17A S. Independence**
Take S. Independence Blvd as it bears right. Follow for 3 miles and turn left on Princess Anne Rd, turn right at Concert Drive and right again on Recreation Drive.
- **From the Virginia Beach resort area**
Take Pacific Ave. South – it turns into General Booth Blvd. Turn right onto Dam Neck Road and follow for 5 miles. At Princess Anne Rd light turn right. At first light turn left onto Concert Dr, then right again on Recreation Drive.
- **Back Entrance & Additional Parking**
From Princess Anne Road, turn west onto Dam Neck Road (toward Amphitheater) and follow around curve to New Castle Elem. School. Park in school lot – back entrance is behind the school.

Hampton Roads Soccer Complex Hotline - (757) 518-5176

RULES & REGULATIONS

- No dogs or other pets
- No alcohol allowed
- Permission required for any selling or solicitations
- Goals are not to be moved
- Permit required for parking in center circle
- No parking on street or along berm
- No littering please.

For information call HRSC office
(757) 368 - 4600





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VA Beach Spring Classic Hotline 757-456-2158

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3/19/2011

Girls U11 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#293	10:40 AM	SHENANDOAH VALLEY UNITED SVU U11 GIRLS BLUE (VA)	PSC LIBERTY (VA)	HRSC #03
#294	12:00 PM	VLSC U11 PHOENIX (VA)	OLD DOMINION DYNAMITE (VA)	HRSC #03
#295	4:00 PM	OLD DOMINION DYNAMITE (VA)	SHENANDOAH VALLEY UNITED SVU U11 GIRLS BLUE (VA)	HRSC #03
#296	5:20 PM	PSC LIBERTY (VA)	VLSC U11 PHOENIX (VA)	HRSC #03

3/20/2011

Girls U11 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#298	8:00 AM	OLD DOMINION DYNAMITE (VA)	PSC LIBERTY (VA)	HRSC #03
#297	9:20 AM	SHENANDOAH VALLEY UNITED SVU U11 GIRLS BLUE (VA)	VLSC U11 PHOENIX (VA)	HRSC 04A
#299	12:30 PM	Bracket 1 #1	Bracket 1 #2	HRSC #03
Playoffs Final				

3/13/2011 4:26:19 PM

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Boys U11 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#269	9:20 AM	CASL WAKE FOREST UNITED-BLUE (NC)	WILLIAMSBURG LEGACY U-11 (VA)	HRSC #01
#270	9:20 AM	VA RUSH ACADEMY ROYAL (VA)	SYAA SUFFOLK ICEPACK (VA)	HRSC 13 B
#271	4:00 PM	SYAA SUFFOLK ICEPACK (VA)	CASL WAKE FOREST UNITED-BLUE (NC)	HRSC #01
#272	4:00 PM	WILLIAMSBURG LEGACY U-11 (VA)	VA RUSH ACADEMY ROYAL (VA)	HRSC #02
Bracket 2				
#275	8:00 AM	SHENANDOAH VALLEY UNITED SVU U11 BOYS BLUE (VA)	ANNANDALE UNITED RED (VA)	HRSC #01
#276	8:00 AM	CSL POISON (VA)	BEACH FC BLACK WELCH (VA)	HRSC #02
#277	12:00 PM	BEACH FC BLACK WELCH (VA)	SHENANDOAH VALLEY UNITED SVU U11 BOYS BLUE (VA)	HRSC #01
#278	12:00 PM	ANNANDALE UNITED RED (VA)	CSL POISON (VA)	HRSC #02

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Boys U11 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#273	10:40 AM	CASL WAKE FOREST UNITED-BLUE (NC)	VA RUSH ACADEMY ROYAL (VA)	HRSC #01
#274	10:40 AM	SYAA SUFFOLK ICEPACK (VA)	WILLIAMSBURG LEGACY U-11 (VA)	HRSC #02
Bracket 2				
#279	12:00 PM	SHENANDOAH VALLEY UNITED SVU U11 BOYS BLUE (VA)	CSL POISON (VA)	HRSC #01
#280	12:00 PM	BEACH FC BLACK WELCH (VA)	ANNANDALE UNITED RED (VA)	HRSC #02
#281	3:30 PM	Bracket 1 #1	Bracket 2 #1	HRSC #01
Playoffs Final				



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Boys U12 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#076	10:40 AM	CHESAPEAKE UNITED SC MONARCHS (VA)	BEACHFC U12B BLACK (VA)	HRSC #11
#077	10:40 AM	SVU U12 BOYS BLUE (VA)	AC NORFOLK REYNA (VA)	HRSC 18 C
#079	2:40 PM	BEACHFC U12B BLACK (VA)	SVU U12 BOYS BLUE (VA)	HRSC #11
#078	4:00 PM	AC NORFOLK REYNA (VA)	CHESAPEAKE UNITED SC MONARCHS (VA)	HRSC #11

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Boys U12 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#080	8:00 AM	SVU U12 BOYS BLUE (VA)	CHESAPEAKE UNITED SC MONARCHS (VA)	HRSC #11
#081	9:20 AM	BEACHFC U12B BLACK (VA)	AC NORFOLK REYNA (VA)	HRSC #11
Bracket 2				
#082	1:30 PM	Bracket 1 #1	Bracket 1 #2	HRSC #11
Playoffs Final				

3/17/2011 7:38:26 AM

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Girls U13 Premier

Game	Time	Home Team	Away Team	Location
Bracket 1				
#182	8:00 AM	SHENANDOAH VALLEY UNITED SVU U13 GIRLS PREMIER (VA)	U13 TUSA GOLD G (NC)	HRSC #10
#183	9:20 AM	BEACHFC BLACK (VA)	OLD DOMINION FC REVOLUTION (VA)	HRSC #10
#184	12:00 PM	U13 TUSA GOLD G (NC)	FVAA 97FVAAFLAMESRED (NC)	HRSC #10
#185	2:40 PM	OLD DOMINION FC REVOLUTION (VA)	SHENANDOAH VALLEY UNITED SVU U13 GIRLS PREMIER (VA)	HRSC #10
#186	4:00 PM	FVAA 97FVAAFLAMESRED (NC)	BEACHFC BLACK (VA)	HRSC #10

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Girls U13 Premier

Game	Time	Home Team	Away Team	Location
Bracket 1				
#191	8:00 AM	FVAA 97FVAAFLAMESRED (NC)	OLD DOMINION FC REVOLUTION (VA)	HRSC #10
#188	9:20 AM	U13 TUSA GOLD G (NC)	BEACHFC BLACK (VA)	HRSC #10
#187	12:00 PM	SHENANDOAH VALLEY UNITED SVU U13 GIRLS PREMIER (VA)	FVAA 97FVAAFLAMESRED (NC)	HRSC #10
#189	1:20 PM	OLD DOMINION FC REVOLUTION (VA)	U13 TUSA GOLD G (NC)	HRSC #10
#190	3:00 PM	BEACHFC BLACK (VA)	SHENANDOAH VALLEY UNITED SVU U13 GIRLS PREMIER (VA)	HRSC #10

3/5/2011 7:43:14 AM

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Boys U13 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#090	8:00 AM	FASA PREMIERE FUSION (VA)	CHURCHLAND SOCCER CSL FORCE UNITED (VA)	HRSC #05
#091	8:00 AM	SHENANDOAH VALLEY UNITED SVU U13 BOYS BLUE (VA)	CASL REVOLUTION (NC)	HRSC #07
#092	12:00 PM	CASL REVOLUTION (NC)	FASA PREMIERE FUSION (VA)	HRSC #05
#093	12:00 PM	CHURCHLAND SOCCER CSL FORCE UNITED (VA)	SHENANDOAH VALLEY UNITED SVU U13 BOYS BLUE (VA)	HRSC #07

3/20/2011

Boys U13 Silver

Game	Time	Home Team	Away Team	Location
Bracket 1				
#094	10:40 AM	FASA PREMIERE FUSION (VA)	SHENANDOAH VALLEY UNITED SVU U13 BOYS BLUE (VA)	HRSC #05
#095	12:00 PM	CASL REVOLUTION (NC)	CHURCHLAND SOCCER CSL FORCE UNITED (VA)	HRSC #05
Game				
#096	3:30 PM	Bracket 1 #1	Bracket 1 #2	HRSC #05
Playoffs Final				

3/5/2011 7:45:00 AM

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2011 Spring Classic Tournament Rules

IMPORTANT – COMPLETE YOUR ONLINE APPLICATION IN ITS ENTIRETY USING THE “NOTES/COMMENTS” SECTION TO ENSURE ACCURATE INFORMATION IS INCLUDED. RESULTS OF TEAMS PLAYED IN YOUR STATE ASSN ARE ENCOURAGED. USE THE REQUESTED COMPETITIVE LEVEL FIELD FOR THE TOURNAMENT’S INFORMATION.

1. **Laws of the Game:** All tournament matches will be played in accordance with FIFA laws of the game except as modified herein. All decisions by the Tournament Director are final. **No protests allowed.**
2. **General Prohibitions:** Alcoholic beverages, smoking, pets, and noise makers are prohibited.
3. **Team Acceptance/Check-in Procedures:**
 - a. The tournament committee reserves the right to accept or reject any team application.
 - b. Any incomplete application will be returned to sender and not processed for registration. The application is not considered complete until entry fee is received. All applications must be done on-line and no paper applications accepted. **PAYMENT MUST BE RECEIVED PRIOR TO DUE DATE.**
 - c. No team shall be deemed accepted unless written notification has been sent from the Tournament Director. This can be either E-mail or U.S. postal service mail.
 - d. **Once accepted, the application is non-refundable.**
 - e. All Beach FC teams are required to have volunteers or meet the requirements put forth by the tournament committee. Your acceptance constitutes agreement with this stipulation.
 - f. Upon acceptance, all teams will be provided a time-line for paperwork submission. If required paperwork is not received, participation in the tournament may be jeopardized.
 - g. Accepted teams are required to have laminated player passes (only if required by association) and current medical release form. The medical release form does not have to be notarized and may be the form you use for league play.
 - h. All Foreign Teams must present passports at registration. Teams are required to have and present player picture identification cards. Foreign teams must have a completed form from its Provincial or National Association approving the team’s participation in the tournament.
 - i. Teams that are members of organizations of the United States Soccer Federation but not members of US Youth Soccer (such as AYSO, SAY, US Club Soccer or Super Y Leagues) DO NOT have to have a US Youth Soccer Application To Travel form (although that team’s organization may require that the team have permission). An approved team roster does need to be provided to tournament officials, along with current player passes from its organization.
 - j. A check for entry fee that is returned from the bank will not be re-deposited. The amount of the check plus \$35.00 (cashiers check or money order) must be received by the tournament committee seven days after the team representative is notified of the returned check. If new funds are not received the team will be disqualified from the tournament.
 - k. Communication during the tournament will be with the Team’s Coaching Staff and/or Manager. This is to eliminate any confusion that may occur.
4. **Tournament Headquarters Information.** Registration is currently scheduled from 5:00 to 9:00 pm on Friday, March 18, 2011 at the Hampton Roads Soccer Complex, 2276 Recreation Drive, Virginia Beach, Va 23456. Credentials will be checked (player cards, official roster, medical releases, permission to travel if required, etc.). Credentials will not be checked at the fields during the tournament, but must be available if requested by tournament staff. If you cannot make registration on Friday evening, you must notify the tournament and make alternate arrangements.
5. **Official Documentation: A participating player may only play for one team. Any team who violates this will forfeit their games and may not advance to a semi-final or final game.** You must participate with your 2010/2011 roster. **Guest players are allowed up to five(eight for U16-19 teams)**, with the maximum roster size being 18 (22 for U16-U19 teams with 18 dressed for game), 18 for U12-U15, 14 for U11, and 12 for U9-U10. A current official medical release form and valid player passes are required (laminated only if your association requires such). Exceptions to these requirements must have written approval of the Tournament Director. Beach FC teams must comply with these rules. Exceptions are subject to review by the tournament committee for a final ruling. Completed and approved Permission to Travel forms are required for all out of State teams.

Note: **Region One** teams with the exception of New Jersey and Connecticut do not require a permission to travel. EXCEPTION: USYS Connecticut and New Jersey teams must provide permission to travel. US Club Soccer teams are not required to have USYS permission to travel forms, but must be in good standing with their association.

2011 Spring Classic Tournament Rules

6. **Guest players:** Guest players are to be written on a copy of the official roster (not original) to be provided at registration. Guest players must have valid player passes, medical release, and permission to travel. Note: A guest player from another state association must have a permission to travel from their appropriate State association. **Region One** teams with the exception of New Jersey and Connecticut do not require a permission to travel.
7. **Player Equipment:**
 - a. Teams should bring a primary and alternate jersey of different colors. Where the color of the jersey is similar or identical, the designated home team (the team listed first in the schedule) will change jerseys.
 - b. All players must have uniforms with individual numbers on the jersey.
 - c. No jewelry may be worn by any player (earrings, watches, necklaces, etc.)
 - d. Players wearing casts are allowed to play with the approval of the Tournament Director and Referee. **A letter from the player's Doctor approving the player's participation is required. This letter should be submitted at Registration.**
 - e. Shin guards are mandatory and must be worn at all times by all players.
 - f. All referee decisions are final regarding player equipment.
8. **Substitutions:** Substitutions are unlimited, but made only at the following times:
 - a. Goal Kick
 - b. After a goal
 - c. Half-time
 - d. At the beginning of the overtime period.
 - e. Throw in - by possession team
 - f. After a yellow card - for carded player
 - g. An injured player may be substituted at the discretion of the referee. If a substitution is made for the injured player, the opposing team may also make one substitution (with the referees acknowledgement)
 - h. *If a National Team (16 years and older) is participating in an age division, a limit of only six substitutions is permitted.*
 - i. *In another age divisions and when no National Teams are participating, "Unlimited Substitutions" may be used for all games.*
 - j. *Unlimited substitutions will be made with the referee's permission:*
 - i. *After a goal has been made;*
 - ii. *At the beginning of the second half of play or prior to the beginning of an overtime period;*
 - iii. *At a goal kick by either team; or*
 - iv. *At a throw-in by the team in possession.*
 - k. *Limited substitutions may be made, with the referee's permission:*
 - i. *In case of stoppage of play for an injury; or*
 - ii. *Under no circumstances may substitutions be made (1) on corner kicks or (2) after the game has ended in a tie and FIFA penalty kicks will be required to determine a winner.*
9. **Player/Coach/Spectator Behavior:** Any player ejected from a match will NOT be replaced and will NOT be allowed to participate in his or her team's immediate next match. Ejection for fighting by players and coaches will result in the player or coach NOT being allowed to participate in ANY remaining tournament matches. Any coach ejected from a match will not be allowed to coach his/her immediate next match. Each Coach is responsible for the conduct of the players and parents on his/her team. Coaches not taking responsibility for their sideline's behavior may be cautioned and/or ejected. Any player or coach ejected or spectator asked to leave will not be within sight or sound of the playing field. Per FIFA rules, only players will be shown a card (yellow or red) when being cautioned or sent-off. Two yellow cards in the same match equal an ejection and the player will sit out his/her next immediate match.
10. **Home/Team Field Positions:** The Home team is listed first in the schedule. The Home team will change jerseys if there is a conflict. Each team's players will take a position on one side of the field opposite the spectators. It is requested that all sideline player trash be picked up after the game.
11. **Referees:** In the event of a shortage of Assistant Referee, club linesman will be used.
12. **Ball/Play:** U10-U12 will use size 4 ball. U13 and above will use size 5 ball. The tournament provides the official adidas game ball(s).

U9-U14
U15-U19

Two 30 minute halves
Two 35 minute halves

2011 Spring Classic Tournament Rules

13. Note:

U10 will play 7v7 with Goal keepers

U11/12 age division will play 8 v 8 with Goal keepers

The tournament does not require the referee to add time for substitutions. The official clock will NOT stop for any reason unless in the judgment of the referee:

- a. Removing an injured player from the field would endanger the physical well being of the player, or:
- b. Any game shortened due to injury will be continued at the sole discretion of the Tournament Director

14. **Advancement in tournament play:**

- a. Division with six teams: Each team will play two preliminary matches. At the conclusion of all preliminary round matches, all teams will be ranked in their respective divisions with the top two teams in each division advancing to semi-final matches. The third team in each bracket will play a consolation match.
- b. Divisions with eight teams (two brackets of four). Each team will play three preliminary round matches. At the conclusion of preliminary round matches, teams will be ranked in their respective brackets with the top two teams advancing to a final match.
- c. Division with 10 teams (one bracket with four teams, two brackets with three teams). Each team in the two-three team brackets will play two preliminary rounds. At the conclusion of those preliminary rounds, the teams will be ranked in their respective divisions with the top teams in each division advancing to a semi-final match. The second two teams will play a consolation match, as will the third teams in each of the two-three team brackets. The winner of the match between the top teams in the three-team brackets will advance to a final match against the winner of the four-team bracket. Each team in the four-team bracket will play three preliminary rounds with the top team advancing to a final match with the winner of the two-three team brackets.
- d. Division with twelve teams (four brackets of three teams each). Each team will play the other two teams in their group. The group winners will advance to semi-finals. The third team in each bracket will play a consolation match.
- e. Division with 4 teams only will play each other and the top two teams advancing to a final.
- f. Division with 5 teams only will play each other and winner and finalist will be determined by points - no final match.

15. **Determination of Division Winners**

- a. Three (3) points will be earned for a win, one (1) point will be earned for a tie and no points are earned for a loss.

Tie games after a semi-final match will immediately proceed to FIFA penalty kicks to determine a winner (no overtime).

Final matches resulting in a tie will proceed to two, full five minute overtimes. If at the end of both overtimes the game is still tied, FIFA penalty kicks will be taken to determine a winner.

- b. Where required to break a tie for standings within a division, or for purposes of determining a "wild-card" team, the following order will be used to determine the winner: (Note: If a wild card team **MUST** be selected for the playoff rounds, that team will not be assigned to play against the winner of its own group in the first playoff round)
 - i. **Head to head competition – Except where three teams are tied, in which case head-to-head competition will not be used. In the case where three teams are tied, begin with a tiebreaker number (2).**
 - ii. **Goal difference: Total net score for tournament games. Net score = goals scored, less goals scored against. A maximum differential of 4 goals per game will account for this purpose.**
 - iii. **Least number of goals allowed.**
 - iv. **Most goals scored up to three per game**
 - v. **FIFA penalty kicks. If necessary, these penalty kicks will take place immediately prior to the semi-final or championship match. (The penalty kicks must be taken by players that are on the field at the end of regulation).**

2011 Spring Classic Tournament Rules

16. **Forfeits:** A forfeit shall be awarded if a team is not present and prepared to play within ten minutes of the scheduled commencement time. Ten-minute allowance shall be made for semi-final and championship matches. **Any team forfeiting a match will not be allowed to play in a semi-final or championship match.** It is requested that teams be present 30 minutes in advance of the scheduled commencement of a match to aid in the timely start of play. Seven players constitute a team for full 18 player rosters, and five for U10/U11/12 rosters. A forfeit will be scored one for the winner, and zero for the forfeiting team.
17. **Inclement Weather:** Regardless of weather conditions, coaches and their teams must appear at their respective field site, ready to play as scheduled. Failure to appear will result in forfeiture of the match. Only the Tournament Director may cancel or postpone a match. Referees may suspend a match only. In case of severe weather, in his/her discretion, Tournament Director(s) may cancel any and all games. In case of severe weather that occurs after the beginning of play, the Tournament Director may reduce the length of the match and may discontinue or cancel the game. Should a match be terminated due to weather conditions after 20 minutes of play, the match will be considered official and the score at the time will stand. If a match is terminated prior to 20 minutes of play, every attempt will be made to complete the match. However, if necessary other means, determined by the tournament committee, may be used to determine a winner. Referees and field marshals will not consider beginning or continuing matches when a lightning storm exists. **NO REFUNDS WILL BE GIVEN IN THE EVENT OF CANCELLATION.** **Note: Your online application constitutes agreement with these rules and this paragraph.**
18. **Disclaimer:** Neither the Tournament Committee, Beach FC, Hotel Service, or the Tournament Sponsors are responsible for any expenses incurred by any team should the tournament be cancelled in whole or part, or in the event games are discontinued or cancelled due to inclement weather or adverse field conditions, nor will any refunds be made. The Tournament Committee reserves the right to decide all matters pertaining to the tournament. The judgment of the Tournament Committee is final. The Tournament Director has authority to make all decisions and these decisions will be final. All referee decisions are final and binding.
19. **Team Contact Information:** Each team, upon checking in at registration, must sign a ledger sheet giving the hotel where the team is staying, the room number of a team contact, the team's coach or the team's assistant coach so that these individuals may be contacted in the event that circumstances require such. Be sure your team contact is someone who can be reached at any hour and has a cell phone. All inquires/questions with the Tournament Committee should be from the Team Contact/Coach and not numerous parents from the team as this only delays response.
20. **Important Notes:**
 - a. Have all player passes, official roster, and medical release forms with you at the fields during the tournament. Although only checked at registration, the tournament committee reserves the right to check credentials during the event. US Club Soccer teams must have player cards and official roster and be in good standing.
 - b. The tournament is dedicated to the development of all the players participating, good sportsmanship, and the "good of the game". The Tournament Director may suspend, without recourse or appeal, any players, coaches, or spectators who demonstrate anything less.



















Notes

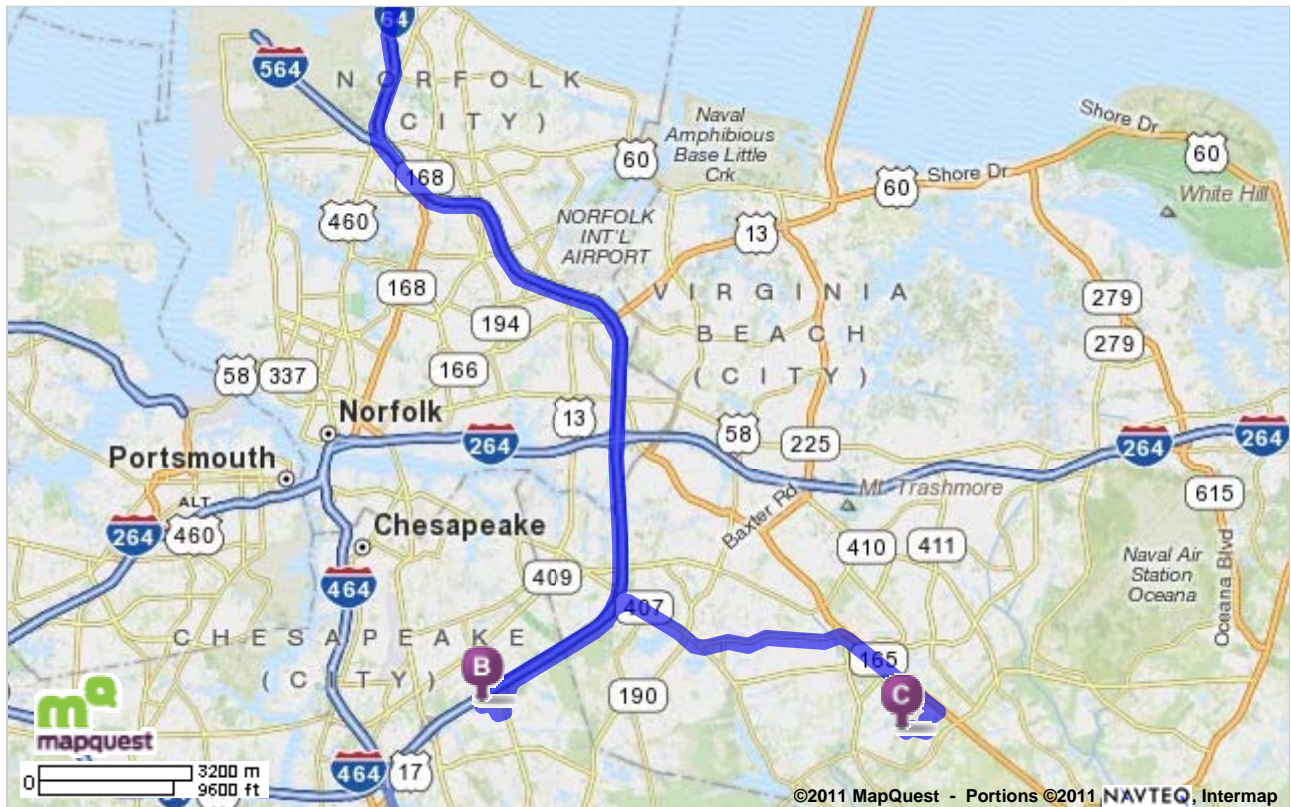
Harrisonburg to Hotels to Fields

Trip to:
 2276 Recreation Dr
 Virginia Beach, VA 23456-6178
242.56 miles
4 hours 13 minutes

	Harrisonburg, VA	Miles Per Section	Miles Driven	
	1. Start out going SOUTHEAST on COURT SQ / US-33 E toward S MAIN ST / US-11 N.	Go 0.03 Mi	0.03 mi	
		2. Turn LEFT onto S MAIN ST / US-11 N / US-33 E.	Go 0.03 Mi	0.06 mi
		3. Take the 1st RIGHT onto E MARKET ST / US-33 E. <i>If you are on N MAIN ST and reach COURT SQ you've gone a little too far</i>	Go 1.5 Mi	1.5 mi
		4. Merge onto I-81 S.	Go 25.6 Mi	27.1 mi
		5. Merge onto I-64 E via EXIT 221 toward RICHMOND.	Go 90.3 Mi	117.4 mi
		6. Merge onto I-295 S via EXIT 177 toward AIRPORT / WASHINGTON / NORFOLK.	Go 24.1 Mi	141.5 mi
		7. Merge onto I-64 E via EXIT 28A toward NORFOLK / VA BEACH.	Go 88.6 Mi	230.0 mi
		8. Take the GREENBRIER PKWY exit, EXIT 289A-B.	Go 0.4 Mi	230.4 mi
		9. Take the GREENBRIER PKWY SOUTH exit, EXIT 289B, on the LEFT.	Go 0.7 Mi	231.1 mi
		10. Merge onto GREENBRIER PKWY.	Go 0.4 Mi	231.5 mi
		11. Turn RIGHT onto JARMAN RD. <i>If you reach CROSSWAYS BLVD you've gone about 0.1 miles too far</i>	Go 0.1 Mi	231.6 mi
		12. Turn RIGHT onto CROSSWAYS BLVD. <i>If you reach CROSSWAYS SHOPPING CTR you've gone a little too far</i>	Go 0.4 Mi	232.0 mi
		13. 1560 CROSSWAYS BLVD is on the RIGHT. <i>If you reach STEPHANIE WAY you've gone a little too far</i>		232.0 mi
A to B Travel Estimate: 232.02 mi - about 3 hours 55 minutes				
	1560 Crossways Blvd	232.0 mi	232.0 mi	

	Chesapeake, VA 23320-2841		
	1. Start out going WEST on CROSSWAYS BLVD toward STEPHANIE WAY.	Go 0.05 Mi	232.1 mi
	2. Make a U-TURN at STEPHANIE WAY onto CROSSWAYS BLVD. <i>If you reach EDEN WAY N you've gone about 0.8 miles too far</i>	Go 0.4 Mi	232.5 mi
	3. Turn LEFT onto JARMAN RD. <i>If you reach CROSSWAYS SHOPPING CTR you've gone a little too far</i>	Go 0.1 Mi	232.6 mi
	4. Turn SLIGHT LEFT onto GREENBRIER PKWY.	Go 0.1 Mi	232.7 mi
 	5. Merge onto I-64 W / HAMPTON ROADS BELT toward VA BEACH / HAMPTON / RICHMOND.	Go 2.6 Mi	235.3 mi
	6. Take the INDIAN RIVER RD EAST exit, EXIT 286B.	Go 0.3 Mi	235.6 mi
	7. Merge onto INDIAN RIVER RD.	Go 1.4 Mi	237.0 mi
	8. Stay STRAIGHT to go onto FERRELL PKWY.	Go 2.7 Mi	239.7 mi
 	9. Turn SLIGHT LEFT onto VA-165 S / PRINCESS ANNE RD.	Go 2.0 Mi	241.7 mi
	10. Turn RIGHT onto CONCERT DR. <i>CONCERT DR is 0.7 miles past TIFFANY LN</i>	Go 0.5 Mi	242.1 mi
	11. Turn RIGHT onto RECREATION DR.	Go 0.4 Mi	242.6 mi
	12. 2276 RECREATION DR is on the RIGHT. <i>If you reach the end of RECREATION DR you've gone a little too far</i>		242.6 mi
B to C Travel Estimate: 10.54 mi - about 18 minutes			
	2276 Recreation Dr Virginia Beach, VA 23456-6178	10.5 mi	242.6 mi

Total Travel Estimate: **242.56 miles - about 4 hours 13 minutes**



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